

Distributed Data Aggregation for Sparse Recovery in Wireless Sensor Networks

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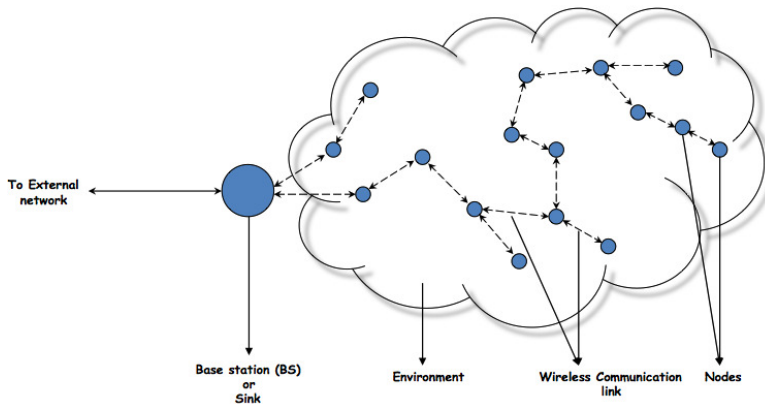
May 21, 2013

The 9th IEEE International Conference on Distributed
Computing in Sensor Systems (DCOSS 2013)

Outline

- ▶ Background and motivation
- ▶ Prior works
- ▶ Our approach
- ▶ Experiments
- ▶ Conclusion

Data aggregation in WSNs



Data acquisition in WSNs

Traditionally: sample then compress/aggregation

- ▶ i.e., average, mean of the data or transform the data in another domain (frequency, wavelet etc)
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- ▶ to save energy and storage by sampling all the data first and then discarding most of them?
- ▶ How to acquire informative data efficiently?

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Compressed Sensing (CS)

- Directly through $y = \Phi x$, ($y \in \mathbb{R}^m$, $x \in \mathbb{R}^n$ and $m \ll n$) we can recovery x with no/little information loss.

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- ▶ [Pros]: reduces the sample length
- ▶ [Cons]: introduces the dense measurement problem if Φ is dense. (i.e., a linear project would involve all the sensor readings)

Data acquisition in WSNs

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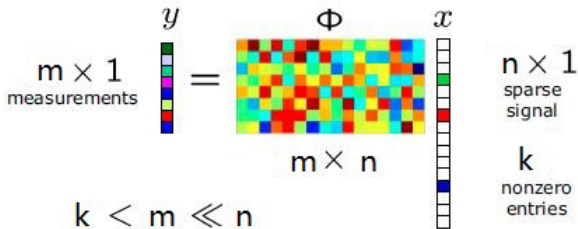


Figure : Compressed sensing ¹

¹Image courtesy of Professor Richard Baraniuk at Rice University

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- ▶ A Distributed Compressive Sparse Sampling (DCSS) algorithm
 - ▶ randomly choose m designated sensors
 - ▶ query only a necessary number of measurements (i.e., $\mathcal{O}(k \log(n))$ is enough for guaranteed CS data recovery)

Our approach: measurement matrix design

- ▶ Instead of using traditional random CS measurement matrices. We use sparse graph codes (i.e., expander graphs) as CS measurement matrix

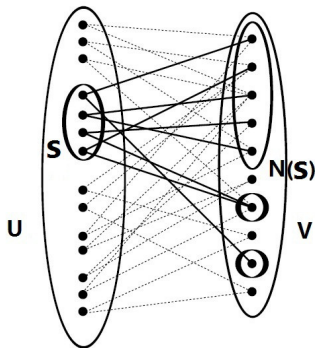
Our approach: measurement matrix design

- ▶ Instead of using traditional random CS measurement matrices. We use sparse graph codes (i.e., expander graphs) as CS measurement matrix
- ▶ [Berinde2008, Theorem 1,2,3] studied the relationship between the expander graph and CS measurement matrices, which serves as the theoretic foundation of our approach.

Our approach: measurement matrix design

Expander graph

- ▶ Let $X \subset U$, $N(X)$ be set of neighbors of X in V
- ▶ $G(U, V, E)$ is called (k, ϵ) -expander if
$$\forall X \subset U, |X| \leq k \Rightarrow |N(X)| \geq (1 - \epsilon)d|X|$$
- ▶ Each set of nodes on the left expands to $N(X)$ number of nodes on right



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τ is the degree of the expander graph, $\tau = 8$ in our experiment

Our approach: measurement matrix design

Sparse binary matrix for sensor selection

For each row of the sparse binary matrix $\Phi_i \in \mathbb{R}^n$ ($1 \leq i \leq m$)

1	0	0	0	1	...	0	1	0
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can be seen as an n -dimensional row vector (binary indicator function) for sensor subset selection (i.e., select sensor j to be active for sensing when $\Phi_{ij} = 1$, and inactive otherwise.)

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 - ▶ they are chosen each time when you want to sense the whole environment (i.e., selected very infrequently)
 - ▶ since $m \ll n$, each time only a **random** small amount of sensors will be selected.
- ▶ In the long run, the energy consumption can still be balanced

Our approach: DCSS algorithm

Network model

- ▶ Consider a wireless network of n sensors with diameter d hops, each measures a real data value x_i ($i = 1, 2, \dots, n$), which is sparse or compressible under some transformation domains
- ▶ $y = \Phi x$ (Φ is sparse binary matrix, i.e., $\phi_{ij} \in \{0, 1\}$)
- ▶ Randomly choose m designated sensors from n sensors ($m \ll n$)

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- ▶ **Input:**

- ▶ $\Phi \in \mathbb{R}^{m \times n}$,
- ▶ sensor neighborhood information,
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- ▶ The m designated sensors send their results to the FC and FC performs CS recovery for x^* .

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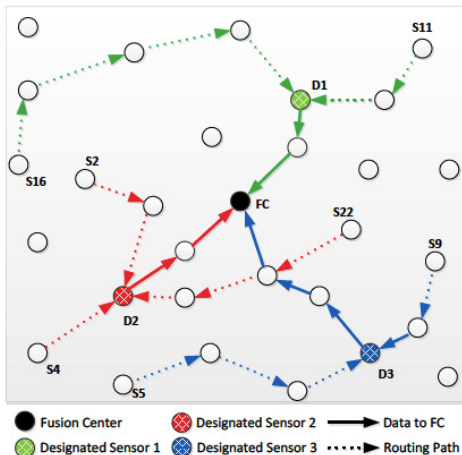
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For m designated sensors:

- ▶ Designated sensor D_i computes and stores the summation of the sensor reading it receives, for all $1 \leq i \leq m$
- ▶ Report $y_1, \cdots, y_m$ as observations $y \in \mathbb{R}^m$

Our approach: DCSS algorithm

An example



Our approach: DCSS algorithm

Communication cost

- ▶ Based on average bit-hop cost per reading
- ▶ Assume ω to be the average row weight of the sparse binary measurement matrix, $\tau\omega$ is the cost of gathering the sensor readings for each projection

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- ▶ Assume ω to be the average row weight of the sparse binary measurement matrix, $\tau\omega$ is the cost of gathering the sensor readings for each projection
- ▶ Assume d as the cost to send the projection to FC
- ▶ For generation of $\mathcal{O}(k \log(n))$ projection for data recovery, the total communication cost is: $\mathcal{O}(k(\tau\omega + d) \log(n))$

Our approach: DCSS algorithm

Communication cost

TABLE I: Communication cost of different CS algorithms.

Algorithm	Cost
DS	$\mathcal{O}(kn \log n)$
SRP [9]	$\mathcal{O}(kd \log^2 n)$
CDS(RW) [4]	$\mathcal{O}(k(t + d) \log n)$
Sparse Binary	$\mathcal{O}(k(\tau\omega + d) \log n)$

- ▶ DS: dense sampling
- ▶ SRP: sparse random projection in [\[Wang2007IPSN\]](#)
- ▶ CDS (RW): compressive distributed sensing using random walk in [\[Sartipi2011DCC\]](#)

Experiments

Setup

- ▶ Data aggregation schemes comparison
 - ▶ Dense sampling matrices (Random Gaussian, Scrambled Fourier measurement matrices)
 - ▶ Sparse random projection matrices in [\[Wang2007IPSN\]](#) with various sparse level s
- ▶ Evaluation metrics

$$\varepsilon = \frac{\|\mathbf{x} - \mathbf{x}^*\|_2^2}{\|\mathbf{x}^*\|_2^2}$$

where $\mathbf{x}$ is the value of the original signal, while $\mathbf{x}^*$ is the reconstructed signal.

- ▶ Using ℓ_1 -magic package for CS recovery

Experiments

Exact sparse signal recovery

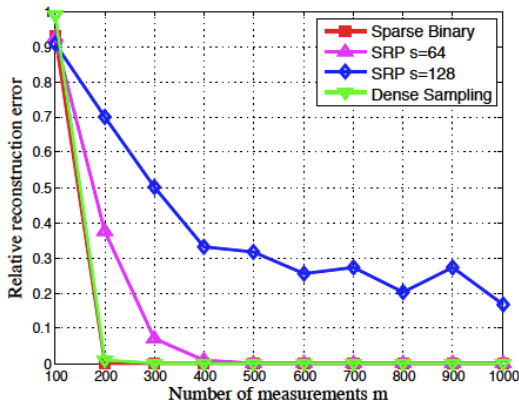


Fig. 5: Recovery result of an $n = 1024$, sparsity $k = 30$ sparse signal $\mathbf{x}$, with an average of 100 experiments using LP recovery method.

Experiments

Noisy sparse signals recovery

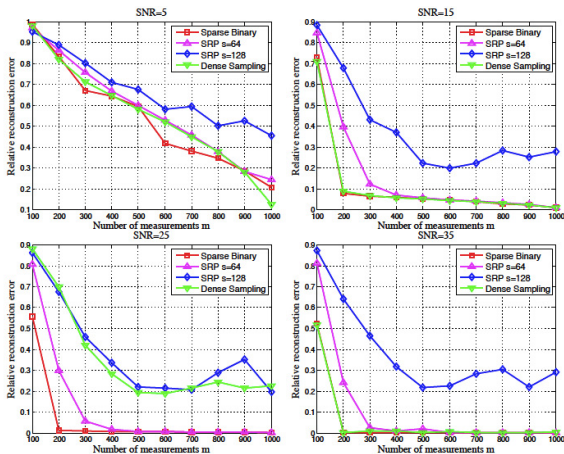


Fig. 6: Noisy recovery result of an $n = 1024$, sparsity $k = 30$ sparse signal $\mathbf{x}$, with different SNRs (5, 15, 25, and 35) and an average of 100 experiments using LP recovery method evaluated by different measurements.

Experiments

Compressible signals recovery

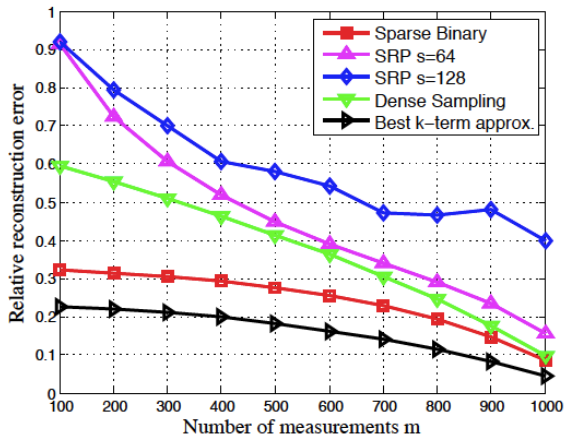


Fig. 7: Recovery result of a sampled compressible signal $x = 4n^{-\frac{7}{10}}$, with an average of 100 experiments using LP recovery method evaluated by different measurements.

Experiments

Real signal: Intel lab data (light intensity at node 19)

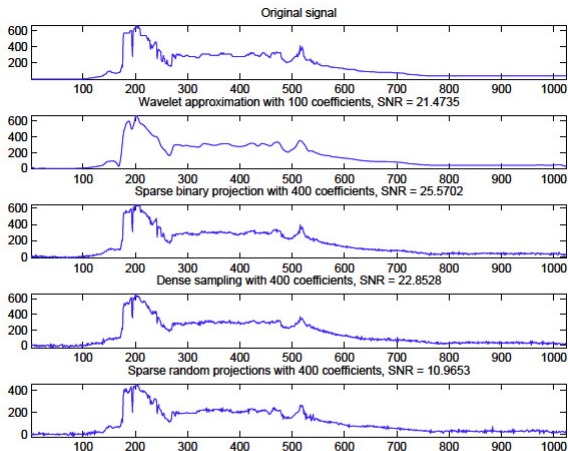


Fig. 8: Recovery result of real Intel lab signal using 100 wavelet coefficients and 400 CS measurements with different measurement matrices.

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Real signal: Intel lab data (light intensity at node 19)

TABLE II: Recovered SNR of different measurement matrices.

Methods	Wavelet approx.	Sparse binary	Dense sampling	SRP ($s = 64$)
SNR	21.4735	25.5702	22.8528	10.9653

Real signal: intel lab data (light intensity at node 19)

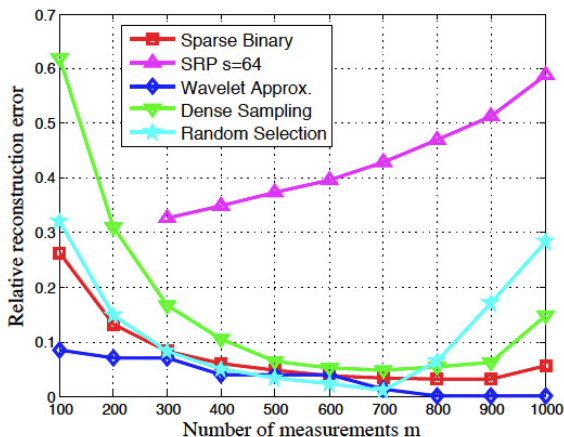


Fig. 9: Recovery result of real Intel lab signal, with an average of 100 experiments using LP recovery method evaluated by different measurements.

Conclusions

- ▶ A sparse binary measurement matrix was designed based on expanded graph.
 - ▶ Can be used for CS measurement matrix and sensor subset selection.
 - ▶ The recovery result is as good as traditional random dense CS measurement matrix and worked the best on compressible data.
 - ▶ Resolved the dense measurement problem.

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 - ▶ Can be used for CS measurement matrix and sensor subset selection.
 - ▶ The recovery result is as good as traditional random dense CS measurement matrix and worked the best on compressible data.
 - ▶ Resolved the dense measurement problem.
- ▶ A structure free data aggregation algorithm (DCSS) was proposed. Results from both synthetic and real data experiments demonstrated the usefulness of the algorithms.

Key References

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Thank you!!